Y3 and Y4 Multi-Skills

Would you rather have agility, balance or coordination?

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St George's Central CE Primary School and Nursery

Key Words	Definition	
Balance	An even distribution of weight,	
	remaining even and steady.	
Agility	The ability to move quickly, fluidly	
	and evenly.	
Coordination	The ability to use different parts of the	
	body together, smoothly and efficiently.	
Technique	The way in which something should be	
	done.	
Spatial	The ability to be aware of what is	
awareness	around you	
Possession	Having or controlling an object during a	
	game.	
Dodge	A movement that involves avoiding	
	something or someone.	

Assessment Focus

- Use running, jumping, throwing and catching in isolation and in combination
- Know and use rules fairly
- Use space within a game
- Show awareness of space
- Vary tactics and skills to suit a game

Coaching Points

Personal best – As the majority of key skills can be practised individually, encouraging children to beat their personal best (i.e. number of catches in a minute) is a useful strategy.

Task – the unit covers a range of skills that are transferable between sports. Children may cover a range of sports during the half term or may even cover different sports within a lesson.

Fundamental Movement Skills – Children should be working on a range of the fundamental movement skills, applying these into game situations. As children are able to master the skills, they can combine various elements to improve their performance.

Fundamental Movement Skills			
Gymnastic Skills	Travelling Skills	<u>Ball Skills</u>	
		-	
Line balance	Dodge	Catch	
Balance on one foot	Нор	Over-arm throw	
Forward roll	Jump for height	Under-arm throw	
Climb	Jump for distance	Kick	
	Side step	Chest pass	
	Skip	Foot dribble	
	Sprint run	Hand dribble	
	Continuous leap	Punt	
	Gallop	Two-handed strike	

Lessons should focus on particular key skills, a breakdown of which can be found in the key skill booklet on the shared drive. Each skill can then be applied to small game situations.

